

TEAM ROSTER

As of MON 29 OCT 2018

Initial Registration 27 SEP 2018

AKU - Skautafelag Akureyrar

No.	Name	Pos.	Shoots/ Catches	Height m / ft in	Weight kg / lbs	Date of Birth	Citizenship	Registration *
2	BLONDAL Orri	D	L	1.82 / 6'0"	100 / 220	10 OCT 1990	ISL	
3	SVEINSSON Sigmundur	F	R	1.72 / 5'8"	82 / 181	6 JAN 1987	ISL	28 SEP 2018
5	ARASON Gunnar	D	R	1.86 / 6'1"	97 / 214	15 MAR 2001	ISL	
8	ARNASON Kristjan	F	L	1.79 / 5'10"	75 / 165	22 JUN 2000	ISL	
9	LEIFSSON Johann	F	L	1.86 / 6'1"	87 / 192	31 JUL 1993	ISL	
10	SIPPONEN Jussi	D	L	1.80 / 5'11"	85 / 187	17 SEP 1980	FIN	
12	THORSTEINSSON Sigurdur	D	L	1.81 / 5'11"	77 / 170	17 MAY 1999	ISL	
14	GISLASON Jon	F	L	1.65 / 5'5"	70 / 154	31 JUL 1983	ISL	
19	MIKAELSSON Andri	F	L	1.83 / 6'0"	88 / 194	5 DEC 1990	ISL	
23	SIGRUNARSON Hafthor	F	L	1.79 / 5'10"	77 / 170	9 JUL 1997	ISL	
24	JAKOBSSON Bjorn	F	L	1.80 / 5'11"	97 / 214	20 DEC 1981	ISL	
25	JONSSON Ingvar	D	L	1.93 / 6'4"	93 / 205	11 FEB 1981	ISL	
28	RUNARSSON Runar	F	L	1.88 / 6'2"	105 / 231	31 JUL 1978	ISL	
35	STEINGRIMSSON Robert	GK	L	1.74 / 5'9"	78 / 172	17 NOV 1998	ISL	
42	BEUKEBOOM Adam	GK	L	1.83 / 6'0"	82 / 181	26 JUL 1994	CAN	
44	GRANT Einar	F	L	1.90 / 6'3"	113 / 249	27 OCT 2000	ISL	
55	JOHANNESON Jakob	GK	L	1.79 / 5'10"	73 / 161	3 JAN 2000	ISL	
71	GUNNARSSON Bjartur	F	L	1.77 / 5'10"	72 / 159	5 APR 2000	ISL	
91	STUART-DANT Thomas	F	L	1.82 / 6'0"	85 / 187	26 APR 1991	CAN	
Team Average:				1.81 / 5'11"	86 / 190			
Average Age:						26		

Total: 16 players and 3 goalkeepers

Team Officials:

Function	Name	Citizenship	Date of Birth
Team Head Coach:	SIPPONEN Jussi	FIN	17 SEP 1980
Team Assistant Coach:	McCORMICK Clark	ISL	14 SEP 1965
Team General Manager:	SIGURDSSON Sigurdur	ISL	24 FEB 1976
Team Equipment Manager:	OLAFSSON Leifur	ISL	27 SEP 1959
Team Equipment Manager:	OSKARSSON Ari	ISL	20 NOV 1972

Note:

* Registration date of single players is only shown when different from Initial Registration date

Legend:

D Defence **F** Forward **GK** Goalkeeper **L** Shoots or catches Left
No. Jersey number **Pos.** Position **R** Shoots or catches Right